

Vikings (Connecting Concept – Community)

English

Outcome: The children will learn to:

Write to inform- Instructions

Write to entertain. - Character and setting, Oral retelling

To support this writing the following punctuation and grammar will be learnt:

Prepositions, paragraphs, headings, direct and indirect speech, expanded noun phrase, adverbial phrase, future tense. Comprehension skills will support and compliment this.

Class Text – How To Catch A Dragon

Mathematics

Year 3 – Multiplication and division, expanded written methods, problem solving, length and perimeter, fractions as number and object, mass, capacity, multiplication and division facts 2x,3x,4x,5x,8x,10x.

Year 4 - Multiplication and division, informal written methods, correspondence problems, problem solving, length and perimeter, fractions as mixed numbers and improper, add and subtract fractions, decimals, multiplication and division facts 2x,3x,4x,5x,8x,10x.

Science

Outcome 1: The children will investigate and explore materials, their different states, how they can change them and their uses in everyday life.

Outcome 2: The children will have explored types of nutrition required for animals to survive and thrive, and investigated skeletons and muscles, identifying their purposes for support, protection and movement.

RE

Outcome 1: The children will be able to give simple definitions of the concepts of Dharma Karma, Moksha and Samsara in order to discuss the effects these duties have on life.

Outcome 2: The children will know the key events surrounding the Passover meal in the Holy week and the link to Easter.

Lifeskills (PSHE)

Outcome 1: The children will understand the elements of a balanced healthy lifestyle.

Outcome 2: The children will understand what contributes to their identity.

PE

Outcome 1: Children will learn the skills necessary for invasion games including, speed, direction, attack and defense.

Outcome 2: Dance – The children will develop their creativity of movement in response to musical stimuli.

History/Geography

Outcome: The children will research using a range of evidence sources, to understand more about the Viking and Anglo Saxon struggle for the kingdom of England.

Computing

Outcome 1: Children will explore, analyse and evaluate a computer simulation.

Outcome 2: Children will learn how to use repeated pictures, backgrounds and sounds to make an engaging animation.

MFL French

Outcome: The children will vocalise, read and construct simple sentences using colours and items of clothing.

Art

Outcome 1: **Story Telling through Drawing** The children will explore how artists create sequenced drawings to tell stories.

Outcome 2: **Telling Stories Through Making** The children will explore how artists works are inspired by other art forms, and will create their own work.

Design Technology

Outcome: Children will research, collaborate, design and make a Viking purse using a 2D net to make a 3D shape in textiles

Music

Outcome: The children will learn to identify and describe the inter related dimensions that make up music. Their main focus of listening will be from the Romantic period of music. The children will compose music inspired by stories and settings varying the dimensions to create mood and atmosphere.