

This is the day that the Lord has made; let us rejoice and be glad in it. Psalm 118



How do we Grow Finchampstead Artists?

Cycle A (Autumn Even Year)

Autumn Even

Spring Odd

Summer Odd

Cycle A

Rosefinch Y1

Bullfinch Y1/2

<p><u>Spirals</u> Using drawing, collage and mark making to explore spirals.</p>	<p><u>Exploring the world through mono print</u> Using a simple monoprint technique to develop drawing skills, encourage experimentation and ownership.</p>	<p><u>Making birds</u> Sculptural project beginning with making drawings from observation, exploring media and transforming the drawings from 2d to 3d to make a bird.</p>	<p><u>Inspired by Flora and Fauna</u> Explore how artists make art inspired by flora and fauna. Make collages of Minibeasts and display as a shared artwork.</p>	<p><u>Be an architect</u> Exploring architecture and creating architectural models.</p>	<p><u>Exploring watercolour</u> Exploring watercolour and discovering we can use accidental marks to help us make art.</p>
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Autumn Odd

Spring Even

Summer Even

Cycle B

Rosefinch Y1

Bullfinch Y1/2

<p><u>Explore and draw</u> Introducing the idea that artists can be collectors and explorers as they develop drawing and composition skills</p>	<p><u>Simple Print making</u> Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.</p>	<p><u>Playful making</u> Exploring materials and intention through a playful approach.</p>	<p><u>Music and art</u> Explore how we can make art inspired by the sounds we hear.</p>	<p><u>Expressive painting</u> Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still life.</p>	<p><u>Stick transformation project</u> Explore how you can transform a familiar object into new and fun forms.</p>
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How do we Grow Finchampstead Artists?

Cycle A
Chaffinch Y3/4

Autumn Even

The Art of Display
Explore how we can use colour, line and shape to create patterns, including repeating patterns.

Exploring Pattern
Exploring how we can use colour, line and shape to create patterns, including repeating patterns.

Gestural Drawing with Charcoal
Making loose, gestural drawings with charcoal, and exploring drama and performance.

Spring Odd

Working with Shape and Colour.
Painting with Scissors. Collage and stencil in response to looking at artwork.

Summer Odd

Using natural Materials to make Images.
Using natural pigments and dyes from the local environment to make art. Exploring

Exploring Still Life.
Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.

Cycle B
Chaffinch Y3/4

Autumn Odd

Cloth, Thread Paint.
Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.

Sculpture Structure, inventiveness and Determination.
What can artists learn from nature?

Story Telling Through Drawing
Explore how artists create sequenced drawings to share and tell stories. Create concertinas or comic strips to retell poetry or prose through drawing.

Spring Even

Telling Stories Through Making
Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.

Summer Even

Making Animated Drawings
Explore how to create simple moving drawings by making paper puppets and animate them using tablets.

Festival Feasts
How might we use food and art to bring us together?

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How do we Grow Finchampstead Artists?

Autumn Even

Spring Odd

Summer Odd

Cycle A

**Goldfinch
Y5/6**

Mixed Media and Land and Cityscapes: Explore how artists (including Hokusai) use a variety of media to capture spirit of the place

Set Design: Explore creating a model set for the theatre or animation inspired by The Hobbit.

Brave Colour: Explore how artists use a variety of media to capture the spirit of place. (NASA Art Programme)

Take A Seat: Explore how craftspeople and designers bring personality to their work (Design a chair to watch the spacecraft take-offs at the Kennedy Space Centre)

Typography and Maps: Explore how we can create typography through drawing and design and use our skills to create personal and highly visual mops (link with global trade)

Sustainable Fashion design: Explore contemporary fashion designers and create your own 2D or 3D fashion design working to an environmentally friendly brief.

Autumn Odd

Spring Even

Summer Even

Cycle B

**Goldfinch
Y5/6**

Architecture: explore the responsibilities architects have to design us a better world. Make your own architectural model. (Ancient Greece / Computing - CAD)

Shadow Puppets: Explore how traditional and contemporary artists use cut-outs and shadow puppets. (Science – light)

Making Monotypes: combine the monotype process with painting and collage to make visual poetry zines (rainforests)

Activism: explore how artists, such as Banksy, use their skills to speak on behalf of communities. Make art about things you care about. (Deforestation)

2D Drawing to 3D Making: explore how 2d drawings can be transformed to 3d objects. Work towards a sculptural outcome or a graphic design outcome (eh fossils and dinosaurs)

Exploring Identity: discover how artist use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait.